

UMBC UGC Program Changes & Other Request: **THEATRE** BA with Concentration Design and Production

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Proposed Effective Date: 1/25/17

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**Specifics (see instructions):**

**CURRENT**

**Design & Production Core: Credits (31)**  
 THTR 100 Intro to Theatre Scenography (3)  
 THTR 104 Intro to Costumes (3)  
 THTR 120 Intro to Theatre: Theory & Production (3)  
 THTR 202 Drama Literature (3)  
 THTR 241 Ensemble I (3)  
 THTR 244 Script Analysis (3)  
 THTR 261 Theatre Production: Running Crew (1)  
 THTR 262 Theatre Production: Light & Sound (1)  
 THTR 263 Theatre Production: Costumes (1)  
 THTR 264 Theatre Production: Scenery (1)  
 THTR 310 History of Theatre (3)  
 THTR 411 Modern Theatre: History & Practice (3)  
 THTR 460 Theatre Capstone (3)

**Design & Production Requirements: Credits (20-21)**

**Two of the Following (6)**

THTR 110 Intro to Acting (3)

OR

THTR 220 Craft of Acting (3)

THTR 231 Drafting for the Theatre (3)

**Design Series "D"**

**Two of the Following: Credits (6)**

THTR 232 Scene Design (3)

THTR 233 Costume Design (3)

THTR 235 Lighting Design I (3)

**Design Series "OD"**

**One of the Following: Credits (2-3)**

THTR 234 Make-up for the Stage (2)

THTR 237 Sound Design (3)

**Design Series "AD"**

**Upper Level Requirements: Credits (6)**

**Two of the Following: Credits (6)**

THTR 332 Advanced Scene & Costume Design (3)

OR

THTR 335 Advanced Lighting Design (3)

THTR 353 Stage Management (3)

**Production Requirement: Credits (3-9)**

As part of their final four semesters, all students in the BA concentration in Design & Production must complete three semesters of production coursework. These may be fulfilled with any of the following:

THTR 339 Advanced Production Techniques

THTR 390 Theatre in Production

THTR 400 Theatre Studies

THTR 490 Production Workshop

**PROPOSED**

**Design & Production Core: Credits (31)**  
 THTR 100 Intro to Theatre Scenography (3)  
 THTR 104 Intro to Costumes (3)  
 THTR 120 Intro to Theatre: Theory & Production (3)  
 THTR 202 Drama Literature (3)  
 THTR 241 Ensemble I (3)  
 THTR 244 Script Analysis (3)  
 THTR 261 Theatre Production: Running Crew (1)  
 THTR 262 Theatre Production: Light & Sound (1)  
 THTR 263 Theatre Production: Costumes (1)  
 THTR 264 Theatre Production: Scenery (1)  
 THTR 310 History of Theatre (3)  
 THTR 411 Modern Theatre: History & Practice (3)  
 THTR 460 Theatre Capstone (3)

**Design & Production Requirements: Credits (20-21)**

**Three of the Following (9)**

THTR 110 Intro to Acting (3)

OR

THTR 220 Craft of Acting (3)

THTR 231 Drafting for the Theatre (3)

**THTR 353 Stage Management (3)**

**Design Series "D"**

**Two of the Following: Credits (6)**

THTR 232 Scene Design (3)

THTR 233 Costume Design (3)

THTR 235 Lighting Design (3)

**Design Series "OD"**

**One of the Following: Credits (2-3)**

THTR 234 Make-up for the Stage (2)

THTR 237 Sound Design (3)

**Design Series "AD"**

**One of the Following: Credits (3)**

**THTR 332 Advanced Scene Design (3)**

**THTR 333 Advanced Costume Design (3)**

**THTR 335 Advanced Lighting Design (3)**

**Production Requirement: Credits (3-9)**

As part of their final four semesters, all students in the BA concentration in Design & Production must complete three semesters of production coursework. These may be fulfilled with any of the following:

THTR 339 Advanced Production Techniques

THTR 390 Theatre in Production

THTR 400 Theatre Studies

**THTR 439 Advanced Design Techniques**

THTR 490 Production Workshop

**Rationale (see instructions):**

The primary rationale behind this shift is twofold: to reflect the Department's proposal to split the study of Advanced Scene and Advanced Costume Design into two separate courses and the addition of an Advanced Design Techniques course for upper-level students working in an advanced design capacity.

Costume and scene designers are typically taught and professionally hired as separate disciplines within the United States. Due to an extra hire within the department, we are now able to offer Advanced Costume Design apart from Advanced Scene Design allowing students to specialize in one area, with faculty able to support this curriculum in their load. We believe this approach will better reflect the study of costume design in a more practical and professional manner applicable to how design operates in professional theatre.

A current Theatre major with concentration in Design and Production would choose ONE course among Advanced Scene, Costume, and Lighting Design to fulfill the "AD" Design Series requirement in the major. A student meeting the desired prerequisites may choose to take Advanced Scene, Costume or Lighting Design for upper-elective credit in addition of the one course needed to complete the major. For clarity, we moved THTR 353 Stage Management out of the "AD" series and into the Design and Production Requirements, as all Design and Production Majors are required to take this course.

Students who have already completed the currently listed THTR 332 Advanced Scene and Costume Design prior to Fall 2016 will not be required to retake THTR 332 Advanced Scene Design or THTR 334 Advanced Costume Design to fulfill Design Series "AD" requirement.

For the Production Requirement students who have earned high-profile assignments as Assistant or Associate Designers, or who have been granted a design for a faculty-supported season production, would take a new course proposed as THTR 439 Advanced Design Techniques. This course gives students who have completed assignments in THTR 339 Advanced Production Techniques and who have taken an Advanced Design course an upper-division course that aligns their design coursework and production experience to a more clear and accurate representation of their progression as a designer.