UMBC UGC Change in Existing Course: THTR 232 Scene Design

Date Submitted: 9/19/16 Proposed Effective Date: 1/25/17

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COURSE INFORMATION: (please provide all information in the "current" column, and only the information changing in the "proposed" column)

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change		current	proposed
	Course Number(s)	THTR 232	
	Formal Title	Scene Design	
	Transcript Title (≤30c)		
	Recommended Course Preparation	None	
	Prerequisite	You must complete THTR 100 with a grade of C or higher or have consent of Instructor.	None
	Credits	3	
	Repeatable?	☐ Yes ☐ No	☐ Yes ☐ No
	Max. Total Credits	3	
	Grading Method(s)	⊠ Reg (A-F) ☐ Audit ☐ Pass-Fail	☐ Reg (A-F) ☐ Audit ☐ Pass-Fail

CURRENT CATALOG DESCRIPTION:

Problems of design and technical theatre are studied, and the use of imagination and research are developed for various periods and styles. Techniques of rendering are discussed and applied. Students begin to design for specific plays.

PROPOSED CATALOG DESCRIPTION (no longer than 75 words): leave blank if no changes are being proposed to the catalog description. NOTE: information about prerequisites should NOT appear in the catalog description.)

RATIONALE FOR CHANGE:

Removing the requirement of THTR 100 as a prerequisite for the course better reflects the content areas between these two courses. THTR 232 is a study of the artistic process a theatre designer engages in order to achieve a cohesive stage picture; THTR 100 is a course that trains students in the process of technical production in a theatre context. This change will also facilitate more non-majors to take THTR 232.