

UMBC UGC Change in Existing Course: ART341 Introduction to Animation

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Proposed Effective Date: Fall 2016

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COURSE INFORMATION: (please provide all information in the “current” column, and only the information changing in the “proposed” column)

change	current	proposed
Course Number(s)	ART341	
Formal Title	Introduction to Animation	
Transcript Title (≤30c)		
Recommended Course Preparation	none	
Prerequisite NOTE: Unless otherwise indicated, a prerequisite is assumed to be passed with a “D” or better.	You must have completed ART 213 with a grade of “C” or better and completed the VA Milestone (portfolio review process) before taking this class.	
Credits	3	
Repeatable?	Yes No	Yes No
Max. Total Credits	3	Max. Total Credits: This should be equal to the number of credits for courses that cannot be repeated for credit. For courses that may be repeated for credit, enter the maximum total number of credits a student can receive from this course. E.g., enter 6 credits for a 3 credit course that may be taken a second time for credit, but not for a third time. Please note that this does NOT refer to how many times a class may be retaken for a higher grade.
Grading Method(s)	Reg (A-F) Audit Pass-Fail	Reg (A-F) Audit Pass-Fail

CURRENT CATALOG DESCRIPTION:

An introductory course in the creation of animated works. In addition to screenings and analysis of animated films, students will explore the expressive potential of classic and nontraditional animation techniques: stop motion, cut-paper, direct-on-film and drawing techniques will be explored via various media. Students will work individually on projects and learn the skills of effective group collaboration.

PROPOSED CATALOG DESCRIPTION (no longer than 75 words): leave blank if no changes are being proposed to the catalog description. NOTE: information about prerequisites should NOT appear in the catalog description.)

This course introduces the fundamental principles of animated movement and their applications across all animation techniques. In addition to screenings and analysis of animated films, students will explore production workflow for animation. Students will work individually on projects and learn the skills of effective group collaboration.

RATIONALE FOR CHANGE:

The proposed course description more accurately represents the content of the course.