## UMBC UGC Change in Existing Course: MUSC 417 - Surround Sound and Video Concepts

Date Submitted: 2/7/2019 Proposed Effective Date: Fall 2019

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COURSE INFORMATION: (please provide all information in the "current" column, and only the information changing in the

"proposed" column)

proposed	column)				
change		current	proposed		
	Course Number(s)	MUSC 417			
	Formal Title	Surround Sound and Video Concepts			
	Transcript Title (≤30c)				
×	Recommended Course Preparation	MUSC 319.	(blank)		
×	Prerequisite	(none)	You must have completed MUSC 319 with a grade of C or better.		
	# of Credits	3.00			
	Repeatable?	□ Yes ⊠ No	□ Yes □ No		
	Max. Total Credits	3.00			
	Grading Method(s)	⊠ Reg (A-F) □ Audit □ Pass-Fail	□ Reg (A-F) □ Audit □ Pass-Fail		

## **CURRENT CATALOG DESCRIPTION:**

This course offers advanced instruction in the principles of surround sound and video production techniques for music using Digidesign's Pro Tools HD and Apple's Final Cut Studio workstations. Hands-on instruction will include multiple-camera video recording of musical performances with full multi-channel audio support. Postproduction synchronization and editing of audio and video elements will be taught, and the sharing of project elements between Pro Tools and Final Cut Studio will be stressed. The history of surround sound for music will also be discussed using commercially recorded examples. Music majors only. Recommended Preparation MUSC 319.

**PROPOSED CATALOG DESCRIPTION** (Approximately 75 words in length. Please use full sentences): leave blank if no changes are being proposed to the catalog description. NOTE: information about prerequisites should NOT appear in the catalog description.)

This course offers advanced instruction in the principles of surround sound and video production techniques for music using Digidesign's Pro Tools HD and Apple's Final Cut Studio workstations. Hands-on instruction will include multiple-camera video recording of musical performances with full multi-channel audio support. Postproduction synchronization and editing of audio and video elements will be taught, and the sharing of project elements between Pro Tools and Final Cut Studio will be stressed. The history of surround sound for music will also be discussed using commercially recorded examples.

## RATIONALE FOR CHANGE:

Moving recommended preparation to prerequisite.